SHORTCUTS ◤PIXERA

GLOBAL

Shortcut	Action	Shortcut	Action	Shortcut	Action
Ctrl + Z	Undo	Ctrl + C	Copy	Space	Toggle transport mode
Ctrl + Shift + Z	Redo	Ctrl + V	Paste	Ctrl + Tab	Toggle app mode
Mousewheel	Scroll vertical	Shift + Mouse-wheel	Scroll horizontal		
Alt (while dragging label)	Change value in finer steps	Alt (while dragging scrollbar)	Scroll in finer steps	End (during startup)	Prevent loading last project on startup

TIMELINE

Shortcut	Action	Shortcut	Action
+ −	Horizontal zoom	Shift (while change node height)	Change height of all related nodes
Ctrl + Mousewheel	Horizontal zoom	Shift (while open/close node)	Open/Close all related nodes
1	Reset zoom	Shift (while dragging clip)	Copy clip
↑ ↓	Scroll timeline	Shift (while dragging clip border)	Change clip duration while conserving relative event positions
Alt + ↑ ↓	Scroll timeline finer steps	Shift (while dragging event)	Move event with locked time or value
DEL	Delete selected content	Alt (while dragging clip/event)	Move clip/event finer steps
Ctrl + ← ↑ → ↓	Move selected content	DoubleClick	Create layer (mouse under all existing layers), clip (mouse over layer), event (mouse over clip), cue (mouse over cue layer)
Ctrl + Alt + ← ↑ → ↓	Move selected content (finer steps)		
R	Reset selected event to default value		
K	Toggle cue line height	Shift + DoubleClick	Same as DoubleClick but create at nowpointer instead of at mouse position
J	Toggle event joint kind		
N	Create event/clip/cue at nowpointer (depends on selected content)	Enter	Start timecode input
		NumPad Numbers	Start timecode input

TIMELINE OR ENGINE (compositing mode)

Shortcut	Action	Shortcut	Action
← →	Move nowpointer to next frame	S	Store dominant values
Alt + ← →	Move nowpointer to next clip border	J	Toggle selected event curve joint (Line Corner, Bezier Curve, Bezier Corner)
Shift + ← →	Move nowpointer to next snapping coordinate	Esc	Clear selection and clear dominant values

ENGINE (MAIN/WARP)

Shortcut	Action	Shortcut	Action
D	Dive into content compositing or softedge / leave content compositing or softedge	Ctrl + ↑ ↓	Increase/decrease control point soft selection radius
U	Camera: reset up	Ctrl + O	Set soft selection radius to 0 (disable soft selection)
R	Reset camera	W	Render wireframe overlay
Ctrl + R (compositing)	Adopt selected camera orientation in compositing	Shift + O	Reset selected control points (Shift: Reset all control points) of current modifier
G	Show ground grid	P	Toggle softedge placing
B	Toggle bounding box orientation for current selection	Ctrl + Alt + A	Align projectors
E	Toggle mesh modifier editing	Ctrl + 9	On screen statistics
DEL	Delete selected content	F5	Activates all outputs
ESC	Clear selection	Shift + ESC	Deactivates all outputs
Shift (while mouse dragging)	Enter/Toggle axis constraints and snapping	X (while camera/projector transformation)	Position/look-at point is locked
Shift + ← ↑ → ↓	Move selected element	Shift + Tab	Toggle selection mode

CAMERA

Shortcut	Action	Shortcut	Action
MiddleButton	Pan	Ctrl + Alt + Middle Button	Zoom
Alt + MiddleButton	Orbit	Shift + Mousewheel	Zoom (Shift: finer steps)